1 TEXTILE / SURFACE DESIGN

PROGRAMME SPECIFICATION DOCUMENT

1. Qualification	2. Programme Title	3. UCAS Code	4. Programme Type
	Textile/Surface	WA23 BA/DES	Modular Single Honours
BA Honours	Design		FT/PT

5. Main Purposes and Distinctive Features of the Programme

The Textile/Surface Design programme encourages exploration of the subject area, engaging with a range of processes and product areas and balanced by the need for students to specialise and develop advanced design and production skills. This is supported by areas of critical/contextual studies and professional practice.

The main purpose of the programme is to:

- Provide a stimulating, comprehensive and progressive programme of study which will provide greater access to Higher Education for a range of students.
- Provide students with the ability to develop a range of subject specific practical skills, and to recognise those transferable skills, useful for subsequent employment, self employment and/or professional development.
- Equip the student with the professional and critical skills to pursue an informed and articulate textile/surface design practice, as a preparation for a successful career in the creative industries.
- Provide students with opportunities to evaluate evidence, arguments and assumptions, to reach sound judgements, and to communicate effectively.
- Enable students to develop generic graduate skills required for employment in situations requiring the exercise of personal responsibility, to reach sound judgements, and to communicate effectively.
- Develop students' appreciation and understanding of the aesthetic, social, moral, ethical, environmental and economic issues & contexts which affect the design decision making process.

6. What a graduate should know and be able to do on completion of the programme

Knowledge and understanding in the context of the subject(s)

- An in-depth knowledge of designated topics within textile/surface design, and a critical understanding of the principles which underpin them.
- Ability to analyse contemporary textile/surface practice and to make theoretically informed and critical judgements.
- Ability to apply appropriate knowledge to the execution of textile/surface design assignments.

Cognitive skills in the context of the subject(s)

- A sound understanding of the contemporary context within which you are working.
- A basic awareness of the global, social, economic, ecological and legal factors which influence the decision-making process.
- Ability to utilise critical analysis and synthesis in group & peer discussion.
- An understanding of the subject area with reference to aesthetic, moral, ethical and social contexts.

Subject-specific practical/professional skills

- A high level of specialist practical knowledge, skill, and creativity in the students' portfolio of practical work.
- An ability to use materials, media, techniques, methods, digital technologies and tools associated with textile/surface design and familiarity with good working practices.
- Visual problem solving.
- An ability to plan and analyse work, using sound time management and take personal responsibility to meet specific deadlines.
- An awareness of Health & Safety and issues surrounding textile/surface design practice.

Other skills (e.g. key/transferable) developed in subject or other contexts

- An ability to research, evaluate, organise, and apply information and ideas in the students work, and an understanding of the importance of that research.
- Professional skills including project organisation and visual /verbal presentation.
- Benefit from the critical judgements of others and recognise their personal strengths and needs
- Apply interpersonal and social skills to interact with others
- Communicate ideas and information in visual, oral and written forms
- Apply information skills to navigate, retrieve, and manage information from a variety of sources
- Select and employ communication and information technologies.
- Identify personal learning experience through the

		PDP /EPDP process								
7. Qualities, Skills & Capability	ies Profile	1								
A Cognitive	B Practical	C Personal & Social	D Other							
Critical analysis	Practical skills in Textile/Surface Design	Self expression through visual creation	Vocational understanding at undergraduate level							
Visual problem solving	Visual research and application	Self analysis through criticism	Career development and professional awareness							
Visual conceptualising and planning	Use of communication and information technology	Motivation, organisation and time management	Identification of the personal learning experience through the PDP/EPDP process							
Application of theory to practice		Teamwork and leadership								

8. Duration and Structure of Programme/Modes of Study/Credit Volume of Study Units
The BA(Hons) Textile/Surface Design Degree has a duration of 3 years full time; 4 – 5 years part time.
To complete the Honours Degree students must gain 360 credits, made up of 120 credits at Level 1, at least 80 credits at level 2 and at least 120 credits at level 3. The programme offers single (20 credit) and double (40 credit) modules. Each student's modular programme is made up of specified core modules at each of the three levels, and a selection of elective modules (see lists below). Honours Degree = 360 credits; Intermediate Awards of Diploma of Higher Education and Certificate of Higher Education available at 240 and 120 credits respectively.
All Honours degrees must include the study of 120 credits at Level HE6.

Part II Students take 4 (Minor), 6 (Joint), 8 (Major) 10 (Single) Modules										
HE6 Honours Modules	Core Modules Critical Theory into Textile/Surface Design Practice Advanced Practice in Textile/Surface Design (40 credit module) Independent Practice (40 credit module) Professional Practice & Promotion	Options (normally 20 credits each)	<u>Project</u> (20 credits)							
HE5 Honours Modules	Critical Theory: Textiles, Past Present & Futures Surface Design & Digital Manipulation Route A Surface Design & Digital Manipulation Route B Professional Development Contemporary Textiles Route A Contemporary Textiles Route B									
Part I (Level H	E4) Students take 2 (Mine	or), 3 (Joint), 4 (Major), 5 (Single) Mod	ules							
First Year Part-Time Equivalent	Drawing for Design 1 Critical Studies 1 Textile/Surface Design & Development Applied Design for Fashion & Interiors Pencil To Pixel (Drawing For Design 2) Design in Context: Pattern & Digital Print									

9. Learning, Teaching and Assessment Strategy

Learning and Teaching Methods

Assessment Strategy

Learning and Teaching Methods

Learning is promoted through a structured and progressive programme of practical assignments, supported by lectures, demonstrations, seminars, tutorials, studio, museum and gallery visits, library study sessions and critiques.

Assessment Methods

All practical modules are assessed on practical work produced, and supporting materials, both visual and written Part I work is assessed against published learning outcomes by specialist staff teams. While Part II assessments may also include a viva voce element in which the student's engagement with the medium and the ideas developed through their work is debated.

Assessment Classification System

Overall pass mark for modules is 40 percent, with no component of assessment having a mark below 35 percent. Final degree

mark below 35 percent. Final degree classification is based on the best 80 credits @ H2, weighted 30 percent, plus 120 credits @ H3, weighted 70 percent. Marginal criteria operate within +/- 2 percent of each classification category

Honours Classification Bands

First Class Band 70 % +
Upper Second Band 60 – 69%
Lower Second Band 50 – 59%
Third Class Band 40 – 49%

Work judged to have failed – below 40%

Date Programme first offered

Sept 1996 as specialist route within BA(Hons) Design Sept 2001 as BA (Hons) Textile/Surface Design

Entry Requirements

Students will be expected to present a portfolio of artwork to be discussed / assessed at interview, demonstrating suitability and aptitude for the course.

Two GCE A/AS level passes with 160 points including an A2 pass in an appropriate Art/Art and Design subject, or Art & Design Foundation Course pass or

Vocational certificate of education (VCE) Double Award with 160 points in an appropriate Art/Art & Design subject, or

Edexel/BTEC National Diploma/Certificate in Art & Design, with an average of Merits, or

Other equivalent qualifications, such as Scottish Higher Passes, the Irish Leaving Certificate or International Baccalaureate

Pass in a relevant Kitemarked access to Higher Education Course.

Applicants under 21 will normally also require five GCSE passes at grade C or above, or equivalent.

Special consideration is given to mature applicants without the above qualifications, but who have relevant work/life experience and can demonstrate appropriate skills as appropriate to the programme.

Indicators of Quality and Standards

Validation of original course structure (1996) included external panel member

All practical assignments double marked 9 years of improving External Examiner Reports QAA Subject Review 2000 4 in QME

Student awards and achievements at national competitions and exhibitions

STRUCTURE 240 Credits	OF THE DIPLOMA OF HIG	GHER EDUCATION IN TEXTILE/SURFACE DESIGN
Part II		
HE5 Honours Modules	Critical Theory: Textiles, Past Present & Futures Surface Design & Digital Manipulation Route A Surface Design & Digital Manipulation Route B Professional Development Contemporary Textiles Route A Contemporary Textiles Route B	20 credits
Part I (Level F		
First Year Part-Time Equivalent	Drawing for Design 1 Critical Studies 1 Textile/Surface Design & Development Applied Design for Fashion & Interiors Pencil To Pixel (Drawing For Design 2)	20 credits 20 credits 20 credits 20 credits 20 credits 20 credits
		20 credits

Design in Context: Pattern	
& Digital Print	

STRUCTURE 120 Credits	STRUCTURE OF THE CERTIFICATE OF HIGHER EDUCATION IN TEXTILE/SURFACE DESIGN 120 Credits									
Part I (Level HE4)										
First Year Part-Time Equivalent	Drawing for Design 1 Critical Studies 1 Textile/Surface Design & Development Applied Design for Fashion & Interiors Pencil To Pixel (Drawing For Design 2) Design in Context: Pattern & Digital Print	20 credits 20 credits 20 credits 20 credits 20 credits 20 credits								

2 LEARNING OUTCOMES ASSESSMENT MATRIX

	1	K 2	K 3	C 1	C 2	C 3	C 4	S 1	S 2	S 3	S 4	S 5	T 1	T 2	T 3	T 4	T 5	T 6	T 7	PDP
Level 1	Х	Х		Х	Х	Х	Х		Х	Х	Х	Х	Χ	Χ	Χ	Х		Х	Χ	X
Critical Studies 1																				
Drawing For Design 1	Х	Х	Х	Χ					Χ		Χ		Χ	Х	Χ	Х	Х	Х	Χ	
Textile/Surface Design & Development	Х	Х	х	X	X	Х	X		X	X	X	Χ	Х	Х	X	Х	Х	X	Х	Х
Pencil To Pixel	Х	Χ	Х		Χ		X		X	Χ	X	X	Х	Х	X	Х	Х	Χ		
Applied Design for Fashion & Interiors	Х	Х	Х	X	Х	Х	X	X	X	X	X	X			X		Х	Х	Х	
Design in Context – Pattern & Digital Print	Х	Х		Х			X		Х	Х	X	Х	Х	Х			Х	Х	Х	Х
Level 2 Surface Design & Digital Manipulation Route A	Х	X	Х	X	Х	Х	X		X	X	X	X	X	X	X	Х	Х	Х	Х	
Surface Design & Digital Manipulation Route B	Х	Х	Х	X	Х	Х	X		X	X	X	X	X	X	X	Х	Х	Х	Х	Х
Critical Theory- Textiles: past, present and futures	Х	X	Х	X	X	Х	Χ						X	X	X	Х	Х	X	Х	Х
Contemporary Textiles Route A	Х	Χ	Х	Χ	Х	Х	Χ	Χ	Χ	Χ	Х	Χ	Χ	Χ	Χ	Х	Х	Х	Х	Х
Contemporary Textiles Route B	Х	Χ	Х	Χ	Χ	Х	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Х	Х	Χ	Х	
Professional Development		Х		Χ	Χ	Х	X	X	X	X	X	X	X	X	Χ	Х	Х	Χ	Х	Х
Level 3 Critical Theory in Textile/Surface Design Practice	Х	Х	Х	X	Х	Х	X						X	X	X		Х	Х	Х	X
Advanced Textile Practice	Х	Χ	Х	Χ	Χ	Х	Χ	Χ	X	Χ	X	Χ	Χ	Χ	Χ	Х	Х	Χ	Х	Х
Independent Practice	Х	X	Х	X	X	Х	X	Χ	X	X	X	X	X	Χ	X	Х	Х	X	Х	Х
Professional Practice & Promotion	Х	Х	Х	X	Х	Х	X	X	X	X	X	X	X	X	X	Х	Х	Х	Х	Х

KEY

Knowledge and understanding in the context of the subject(s)

- K1: An in-depth knowledge of designated topics within textile/surface design, and a critical understanding of the principles which underpin them.
- K2: An Ability to analyse contemporary textile/surface practice and to make theoretically informed and critical judgements.
- K3: An Ability to apply appropriate knowledge to the execution of textile/surface design assignments.

Cognitive skills in the context of the subject(s)

- C1: A sound understanding of the contemporary context within which you are working.
- C2: A basic awareness of the global, social, economic, ecological and legal factors which influence the decision-making process.
- C3: Ability to utilise critical analysis and synthesis in group & peer discussion.
- C4: An understanding of the subject area with reference to aesthetic, moral, ethical and social contexts.

Subject-specific practical/professional skills

- S1: A high level of specialist practical knowledge, skill, and creativity in the students' portfolio of practical work.
- S2: An ability to use materials, media, techniques, methods, digital technologies and tools associated with textile/surface design and familiarity with good working practices.
- S3: Visual problem solving.
- S4: An ability to plan and analyse work, using sound time management and take personal responsibility to meet specific deadlines.
- S5: An awareness of Health & Safety and issues surrounding textile/surface design practice.

Other skills (e.g. key/transferable) developed in subject or other contexts

- T1: An ability to research, evaluate, organise, and apply information and ideas in the students work, and an understanding of the importance of that research.
- T2: Professional skills including project organisation and visual /verbal presentation.
- T3: Benefit from the critical judgements of others and recognise their personal strengths and needs
- T4: Apply interpersonal and social skills to interact with others
- T5: Communicate ideas and information in visual, oral and written forms
- T6: Apply information skills to navigate, retrieve, and manage information from a variety of sources
- T7: Select and employ communication and information technologies.
- T8: Identify personal learning experience through