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## **UNIVERSITY OF BOLTON**

# SCHOOL OF ENGINEERING

# MSC SYSTEMS ENGINEERING AND ENGINEERING MANAGEMENT

# **SEMESTER 1 EXAMINATION 2023/2024**

# **INTELLIGENT SYSTEMS**

# MODULE NO: EEM7010

Date: Monday 8th January 2024

Time: 10:00 – 12:00pm

**INSTRUCTIONS TO CANDIDATES:** 

There are FIVE questions.

Answer ANY THREE questions.

All questions carry equal marks.

This examination paper carries a total of 75 marks.

All working must be shown. A numerical solution to a question obtained by programming an electronic calculator will not be accepted.

For your reference, appendices of formulae follow the questions.

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#### **Question 1**

a) Using back propagation algorithm, to design the network shown in **Figure Q1** to approximate the function:

$$f(p) = \frac{p}{2} + \sin(\pi p)$$

in the range  $-1 \le p \le 1$ .

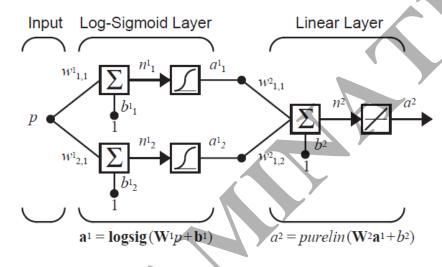


Figure Q1: 1-2-1 Neural Network.

i. Write down the important equations for updating the weights and bias using the backpropagation algorithm.

#### (6 marks)

ii. If the initial values for the network weights and biases have been chosen as

$$W^{1}(0) = \begin{bmatrix} -0.2\\ 0.2 \end{bmatrix}; \qquad b^{1}(0) = \begin{bmatrix} -0.5\\ -0.5 \end{bmatrix};$$

 $W^{2}(0) = [0.2 \quad 0.6]; \qquad b^{2}(0) = [0.7];$ 

Perform one iteration of back propagation algorithm with input p = 0.5 and learning rate  $\alpha = 0.4$ .

All the steps and calculations should be explained clearly.

(19 marks)

**Total 25 Marks** 

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## **Question 2**

- a) Critically identify the similarities and differences between the perceptron learning rule and the backpropagation algorithm.
  - (6 marks)
- b) Considering the classification problem defined below in terms the input vectors (**p**) and their corresponding targets (**t**).

Input 1: 
$$\left\{ p_1 = \begin{bmatrix} -1\\1 \end{bmatrix}, t_1 = 1 \right\}$$

Input 2: 
$$\left\{ p_2 = \begin{bmatrix} -1 \\ -1 \end{bmatrix}, t_2 = 1 \right\}$$

Input 3: 
$$\left\{ p_3 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, t_3 = 0 \right\}$$

Input 4:  $\left\{ p_4 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, t_4 = 0 \right\}$ 

i) Design a perceptron network to solve this problem. Determine the minimum number of neurons required and draw the network with all its ingredients and their annotations.

(4 marks)

- ii) Define the learning rules for the perceptron neural network designed. (3 marks)
- iii) Assuming that the initial values for the weights and biases as

 $W(0) = [0.2 -0.1]; \quad b(0) = [-0.3]$ 

Apply each input vector in order to complete 4 iterations to generate values of weights W(4) and biases b(4) at the end of 4<sup>th</sup> iteration. (12 marks)

Total 25 marks

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#### **Question 3**

a) Describe Hebb's and Pseudoinverse learning rules for a perceptron neural network. Discuss their relative advantages, disadvantages and limitations.

(6 marks)

- b) Consider the three prototype patterns and a test pattern shown in Figure Q3.
  - i) Normalise all input patterns.
  - ii) Check if P1 and P2 input patterns are orthogonal.

(3 marks)

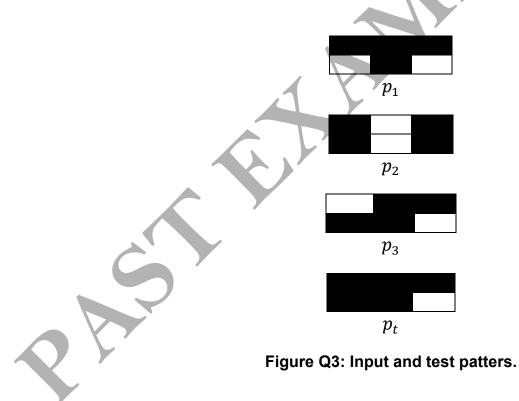
(4 marks)

iii) Use Hebb supervised rule to design an Auto-associator network that will recognise these three patterns. You may use original input patterns.

(8 marks)

iv) Find the response of the network to the pattern  $p_t$  and check if the response is correct. Discuss the results.





Total 25 Marks

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## **Question 4**

a) What in general terms is unsupervised learning?

(3 marks)

- b) Define using formulae and explain two similarity measures for clustered data. (5 marks)
- c) Draw the principal architecture of the Kohonen Network and explain its working principles.

(8 marks)

d) A Kohonen network receives the input pattern P.

$$\mathsf{P} = \begin{bmatrix} 0.4\\ 0.2\\ 0.8\\ 0.5 \end{bmatrix}$$

and with four neurons in the network which have weights

$$W_{1} = \begin{bmatrix} 0.7 \\ 0.3 \\ -0.1 \\ -0.9 \end{bmatrix}, \quad W_{2} = \begin{bmatrix} 0.8 \\ -0.5 \\ 0.6 \\ -0.2 \end{bmatrix}, \quad W_{3} = \begin{bmatrix} 0.2 \\ 0.7 \\ -0.1 \\ 0.4 \end{bmatrix}, \quad W_{4} = \begin{bmatrix} -0.1 \\ 0.6 \\ 0.3 \\ -0.8 \end{bmatrix}$$

Using the "winner-takes-all" learning algorithm, determine

i. the neuron that will have its weights adjusted.

### (5 marks)

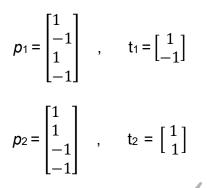
ii. the new values of the weights, suppose that the learning coefficient is 0.5. (4 marks)

**Total 25 Marks** 

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## **Question 5**

Consider the linear associator with the following input and output vectors:



i. Utilize Hebb's rule to ascertain the approximate weight matrix for this linear associator. Employ the pseudo-inverse method to determine the approximate weight matrix for this linear associator.

## (10 marks)

ii. Apply input vector p<sub>1</sub> to the linear associator using the weight matrices obtained through Hebb's and pseudo-inverse rule, and subsequently, validate the outcomes.

(15 marks)

**Total 25 Marks** 

### **END OF QUESTIONS**

### PLEASE TURN THE PAGE FOR FOMULA SHEET

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	Formula Sheet		~	
Name	Input/Output Relation	Icon	MATLAB Function	
Hard Limit	$a = 0 \qquad n < 0$ $a = 1 \qquad n \ge 0$		hardlim	
Symmetrical Hard Limit	$a = -1 \qquad n < 0$ $a = +1 \qquad n \ge 0$	F	hardlims	
Linear	a = n		purelin	
Saturating Linear	a = 0  n < 0 $a = n  0 \le n \le 1$ $a = 1  n > \lambda$		satlin	
Symmetric Saturating Linear	a = -1  n < -1 $a = n  -1 \le n \le 1$ a = 1  n > 1	$\neq$	satlins	
Log-Sigmoid	$a = \frac{1}{1 + e^{-n}}$	$\checkmark$	logsig	
Hyperbolic Tangent Sigmoid	$a = \frac{e^n - e^{-n}}{e^n + e^{-n}}$	F	tansig	
Positive Linear	$a = 0  n < 0$ $a = n  0 \le n$	$\square$	poslin	
Competitive	a = 1 neuron with max $na = 0$ all other neurons	С	compet	
Tr	ble 2.1 Transfer Functions			

## Formula Sheet

Table 2.1 Transfer Functions

$$s^{2} = -2 \dot{F}^{2}(n^{2})(t - a)$$
$$s^{1} = \dot{F}^{1}(n^{1})(W^{2})^{T}s^{2}$$
$$W = T P^{T}$$

 $W = T P^+$ 

 $\boldsymbol{P}^+ = (\boldsymbol{P}^T \boldsymbol{P})^{-1} \boldsymbol{P}^T$ 

**END OF PAPER**